# **Plan Overview**

A Data Management Plan created using DMPonline

Title: Project Nivica Archaeology

Creator: ALEX BIRKETT

Principal Investigator: Aisling Tierney

Data Manager: Aisling Tierney, Alex Birkett

Project Administrator: Aisling Tierney, Alex Birkett

Contributor: Alex Birkett

Affiliation: University of Bristol

Template: University of Bristol Postgraduate Template

ORCID iD: 0000-0003-0829-5045

#### **Project abstract:**

Project Nivica Archaeology, a key component of the broader 100+ Fshatrat initiative in Albania, focuses on archaeological exploration and community development in the Kurvelesh region, specifically around the village of Nivica. This project integrates cutting-edge three-dimensional recording and reconstruction techniques from the planning stage through the entire lifecycle of archaeological investigations.

The project's primary aim is to uncover and understand the influence of coastal Illyrian and Epirote cultures on the material culture of the inland mountain regions, challenging contemporary notions of isolation and connectivity. It seeks to unravel how Nivica's inhabitants have historically shaped their identity in response to various external powers, including the Epirote Republic, the Roman Empire, and the Ottoman Empire. Beyond its archaeological focus, Project Nivica Archaeology aligns with the United Nations Sustainable Development Goals, promoting heritage practice and community engagement.

Another aspect of the project is to study is the built landscapes of the upper Kurvelesh region, with a focus on the villages of Nivica and Rexhin with an aim to produce three-dimensional reconstructions centred on a domestic structure damaged in the First Balkan War in the old village of Nivica or 'Kala' site.

Operating since spring 2018, the project is supported by a collaboration of international and local institutions and community leaders. Despite challenges posed by global events, the project continues to contribute significantly to the cultural and historical understanding of the Upper Kurvelesh region, while also fostering community development and sustainable heritage management in like with the United Nations Sustainable Development Goals.

ID: 137960

Start date: 19-06-2016

End date: 20-11-2023

Last modified: 13-11-2023

#### **Copyright information:**

The above plan creator(s) have agreed that others may use as much of the text of this plan as they would like in their own plans, and customise it as necessary. You do not need to credit the creator(s) as the source of the language used, but using any of the plan's text does not imply that the creator(s) endorse, or have any relationship to, your project or proposal

# Project Nivica Archaeology

#### **Project Summary**

# Provide a brief description of the project and the research being carried out. State if research is part of a larger project, department(s) and funders involved and where data fits in.

Project Nivica Archaeology, a key component of the broader 100+ Fshatrat initiative in Albania, focuses on archaeological exploration and community development in the Kurvelesh region, specifically around the village of Nivica. This project integrates cutting-edge three-dimensional recording and reconstruction techniques from the planning stage through the entire lifecycle of archaeological investigations.

The project's primary aim is to uncover and understand the influence of coastal Illyrian and Epirote cultures on the material culture of the inland mountain regions, challenging contemporary notions of isolation and connectivity. It seeks to unravel how Nivica's inhabitants have historically shaped their identity in response to various external powers, including the Epirote Republic, the Roman Empire, and the Ottoman Empire. Beyond its archaeological focus, Project Nivica Archaeology aligns with the United Nations Sustainable Development Goals, promoting heritage practice and community engagement.

Another aspect of the project is to study is the built landscapes of the upper Kurvelesh region, with a focus on the villages of Nivica and Rexhin with an aim to produce three-dimensional reconstructions centred on a domestic structure damaged in the First Balkan War in the old village of Nivica or 'Kala' site. Operating since spring 2018, the project is supported by a collaboration of international and local institutions and community leaders. Despite challenges posed by global events, the project continues to contribute significantly to the cultural and historical understanding of the Upper Kurvelesh region, while also fostering community development and sustainable heritage management in like with the United Nation's Sustainable Development Goals.

#### Data Types

#### What types of data will be involved?

The data collected and produced will be the following:

- Geospatial survey data:
  - Total Station and/or GNSS GPS data.
  - UAV data.
  - Find and excavation data.
  - Geophysical survey data.
- Created geospatial data from plans.Vector Drawings:
  - Plans and sections of buildings and trenches where applicable.
  - Harris Matrix for excavations where applicable
  - Extended Harris Matrix for reconstructions.
  - Drawings of artefacts.
- Raster Images:
  - Photographs from UAV surveys.
  - Photographs from terrestrial surveys and excavations.
  - Photographs of artefacts.Rendered images of reconstructions.
- Documents:
  - Reports from invasive and non-invasive archaeological work.
  - Reports from lighting analysis.
  - Reports form photogrammetry surveys.
  - Reports from structural analysis.
  - Reports from terrestrial and aerial surveys.
  - Reports of reconstruction paradata.
- Tabular data:
  - Database of building and landscape survey data.
  - Database of excavation and find data
  - Results from structural analysis.
  - Results from lighting analysis.
  - Calibration data for Photogrammetry.
  - Metadata for files.
  - File tree data for project folder.
- Three-Dimensional Reconstructions and Records
  - Three-dimensional model files.
  - Texture files for three-dimensional models.

#### What file formats will be used?

Data will be stored, recorded, and organised according to the best practices outlined by the Archaeology Data Service (ADS) for the storage and archiving of digital data, including raster and vector data, geophysical data, geospatial data, three-dimensional data, and alpha-numeric documentary data.

Data Type	Archival File Types
Alpha-numerical data	Plain Text (.txt) Delineated Text (.csv)
Documentary data that may consist of just text, or text and pictures.	Plain Text (.txt) Portable Document Format (.pdf/A)
Raster imagery data	Tag Image File Format (.tiff) Portable Network Graphics(.png) Adobe Digital Negative(.dng)
Vector imagery data	Scalable Vector Graphics (.svg) Portable Document Format (.pdf/A) Drawing Exchange Format (.dxf) Graph Modelling Language (.xgml)
Geodatabase	Shapefiles (.shp) [this is accompanied by up to eleven reference files that are equally archival] Delineated Text (.csv) GeoTIFF (.tiff)
Three-Dimensional models (Records or Reconstructions)	Wavefront (.obj) Stereolithography (.stl)
Code	R Code (.R)
Compressed Files	.zip
Metadata & Paradata	Delineated Text (.csv) Plain Text (.txt) Portable Document Format (.pdf/A)

#### What will be the size of the files?

Data Type	Estimated File Size (Uncompressed)
Alpha-numerical data	< 01 GB
Documentary data that may consist of just text, or text and pictures.	< 01 GB
Raster imagery data	< 40 GB
Vector imagery data	< 05 GB
Geodatabase	< 05 GB
Three-Dimensional models (Records or Reconstructions)	< 40 GB
Metadata & Paradata	< 01 GB
Total (Uncompressed)	< 90 GB
Total (Compressed)	~ 54 GB

# **Data Storage and Preservation**

#### How will the data be stored and kept safe?

Data prior to processing will be stored on University of Bristol SharePoint servers with two off-site backup of all data.

Once archived all data will be stored in The University of Bristol Research Data Storage Facility (RDSF), which provides secure, long-term storage for research data. This major investment provides nightly backup of all data, with further resilience provided by three geographically distinct storage locations. A tape library is used for backup purposes and also for long-term, offline data storage. Only authorised users can access data stored within the RDSF. The RDSF is managed by Bristol's Advanced Computing Research Centre (ACRC) which has a dedicated steering group and a rigorous data storage policy (https://www.acrc.bris.ac.uk/acrc/RDSF\_policy.pdf). The RDSF upholds and reinforces Bristol's wider Information Security Policy(www.bris.ac.uk/infosec/policies/docs/isp-01.pdf).

# Data Organisation

#### How will data be organised?

Primary Folder - Level One	Level Two	Level Three	Level Four	Level Five	Level Six
3D_MODELLING					
	PROJECT FOLDER				
		EXPORTED MODELS			
			#0		

	[		<u>г</u>
		CAMERAS	
		LIGHTS	
	REF_DIGI		
		REF_CAD	
		REF_DIGI	
		REF_HUMAN	
		REF_GEOREF	
	LANDSCAPE		
		PHASE01	
	COMPONENTS		
		PHASE01_STRUCTURE	
			STRUCTURE_STRUCTURAL ARI REINFORCEMENT_AREAREIN
			STRUCTURE_STRUCTURAL BE/ SYSTEMS_STRUCTURALFRAMII STRUCTURE_STRUCTURAL
			COLUMNS_STRUCTURALCOLUI STRUCTURE_STRUCTURAL CONNECTIONS_STRUCTCONNI
			STRUCTURE_STRUCTURAL FAE REINFORCEMENT_FABRICREIN
			STRUCTURE_STRUCTURAL FOUNDATIONS_STRUCTURALF
			STRUCTURE_STRUCTURAL FRAMING_STRUCTURALFRAMII STRUCTURE_STRUCTURAL PA1
			REINFORCEMENT_PATHREIN
			STRUCTURE_STRUCTURAL REI STRUCTURE_STRUCTURAL STIFFENERS_STRUCTURALSTIF
			STRUCTURE_STRUCTURAL TRUSSES_STRUCTURALTRUSS

Image: State of the second	Γ			1	1
Image: Construct of the					
Image: Construct of the				PHASE01_ARCHITECTURE	
Image: Section of the section of t					
Image: Section of the section of t					
Image: Contrast, Contrest, Contrast, Contrast, Contrast, Contrast, Contrast, Co					
Image: Constraint of the second se					
Image: Constraint of the second se					ARCHITECTURE_COLUMNS_CO
Achitecture Flores for					
Image: Constraint of the second se					
ARCHTECTURE JUTTES JU ARCHTECTURE JUNIOS AN ARCHTECTURE JUNIOS AN ARCHTECTURE ANINGS AN ARCHTECTURE AND ARCHTECTURE AND ARCHTECTUR					
ARCHTECTURE, MAINGS SA ARCHTECTURE RAUNOS AN ARCHTECTURE RAUNOS AN ARCHTECTURE RAUNOS AN ARCHTECTURE RAUNOS AN ARCHTECTURE RAUNOS AN ARCHTECTURE RAUNOS AN ARCHTECTURE RAOS RAM ARCHTECTURE RAUNOS AN ARCHTECTURE RAUNOS AN ARCHTE					
ARCHTECTURE RAUNOS ST ARCHTECTURE RAUNOS ST ARCHTECTURE RAUNOS ST ARCHTECTURE RAOS SAME ARCHTECTURE RAOS SAME ARCHTECTURE RAOS SAME ARCHTECTURE RAOS SAME ARCHTECTURE RAOS SAME ARCHTECTURE SAME SAME ARCHTECTURE SAME SAME ARCHTECTURE SAME SAME ARCHTECTURE SAME SAME ARCHTECTURE SAME SAME ARCHTECTURE VALUE VA					ARCHITECTURE LANDING STA
ARCHITETURE, MAINOS, AN ARCHITETURE, MAINOS, AN ARCHITETURE, MAINOS, AN ARCHITETURE, MAINOS, AN ARCHITETURE, MODS, BOOL ARCHITETURE, MODS, BOOL ARCHITETURE, MODS, BOOL ARCHITETURE, MODS, BOOL ARCHITETURE, MODS, BOOL ARCHITETURE, STANS, STAN ARCHITETURE, WINDOWS, W ARCHITETURE, WINDOWS, W ARCHITETURE, WINDOWS, W ARCHITETURE, WINDOWS, W ARCHITETURE, WINDOWS, W ARCHITETURE, STANS, STAN ARCHITETURE, STANS, STAN ARCHITETURE, WINDOWS, W ARCHITETURE, WINDOWS, W ARCH					
ACHTECTURE, MANS, NAM ARCHTECTURE, MANS, NAM ARCHTECTURE, RANDS, SAM ARCHTECTURE, RANDS, SAM ARCHTECTURE, RANDS, SAM ARCHTECTURE, SAM ARCHTECTURE, SAM ARCHTECTURE, SAMA ARCHT					
ACCHTECTURE, MANPE, JAMPE ACCHTECTURE, MANPE, JAMPE ACCHTECTURE, MOOTS, BOOT ACCHTECTURE, STANS, STAN ACCHTECTURE, WINDOWS, W ACCHTECTURE, W					
AACHTECTURE, PAODS, SADOS AACHTECTURE, PAODS, SADOS AACHTECTURE, PAODS, BADO AACHTECTURE, STANS, STAN AACHTECTURE, WALLS, WALL AACHTECTURE, WALLS, WALLAND, SASEN AACHTECTURE, WALLS, WALLAND, SASEN AACHTECTURE, WALLS, WALLAND, SASENS AACHTECTURE, WALLS,					
ARCHTECTURE ROOFS, ROOF ARCHTECTURE ROOFS, ROOF ARCHTECTURE ROOFS, ROOF ARCHTECTURE STARS, STARS					
ARCHITCTURE PROFS ROOTS ADOUS ARCHITCTURE STARS, ST					
ARCHTECTURE ROOMS, ROO ARCHTECTURE STARS, STAR ARCHTECTURE, STARS, STAR ARCHTECTURE, STARS, STAR ARCHTECTURE, STARS, STAR ARCHTECTURE, SUPPORTS, D. ARCHTECTURE, SUPPORTS, D. ARCHTECTURE, WINDOWS, W ARCHTECTURE, WAS, STREES ARCHTECTURE, WAS, STREES, ARCHTECTURE, WAS, S					
ARCHITECTURE STARS STAR ARCHITECTURE STARS STAR ARCHITECTURE SUPPORT ST ARCHITECTURE SUPPORT ST ARCHITECTURE SUPPORT ST ARCHITECTURE WALLS WALL ARCHITECTURE WALLS WA					
Image: Constraint of the system of the sy					
ARCHTECTURE SUPPORT ST. ARCHTECTURE SUPPORT ST. ARCHTECTURE VALUES UNCLUENT TERMINATION ARCHTECTURE VALUES WALL ARCHTECTURE WALLS WALLS WALL ARCHTECTURE WALLS WALLS ARCHTECTURE WALLS ARCH					
ARCHTECTURE, SUPPORTS, DU ARCHTECTURE, WINNATON ARCHTECTURE, WINDOWS, W ARCHTECTURE, WINDOWS, W ARCHTECTURE, WINDOWS, W ARCHTECTURE, WINDOWS, W ARCHTECTURE, WINDOWS, W OTHER OTHER, PIPE ACCESSORIES, PI OTHER, PIPE ACCESSORIES, PI OTHER, PIPE ACCESSORIES, PI OTHER, PIPE RISULATIONS, PIPE OTHER, PIPE, PIPECURVES OTHER, PIPES, PIPECURVES ARTERIAL LIBRARIES ARTERIAL LIBRARIES					ARCHITECTURE SUPPORT STA
Image: Construct of the second sec					
ARCHTECTURE WALLSWELL ARCHTECTURE WALLSWELL ARCHTECTURE WINDOWS, W ARCHTECTURE WINDOWS, W OTHER OTHER PIPE ACCESSORIES, PI OTHER PIPE ACCESSORIES, PI OTHER PIPE ACCESSORIES, PI OTHER PIPE SUBJACTORS, PIPET OTHER PIPE SUBJACTORS, PIPET OTHER PIPE SUBJACTORS, PIPET OTHER PIPES, PIPECURVES OTHER, PIPECURVES OTHER, PIPES, PIPECURVES OTHER, PIPECURVES					
ARCHITECTURE WALLS WALL ARCHITECTURE WINDOWS W ARCHITECTURE WINDOWS W OTHER ARCHITECTURE WINDOWS W OTHER PIPE ACCESSORIES PI OTHER PIPE PIPE ACCESSORIES PIPE A					
ARCHITECTURE_WINDOWS_W ARCHITECTURE_WINDOWS_W OTHER OTHER OTHER_PIPE ACCESSORIES_PI OTHER_PIPE ACCESSORIES_PI OTHER_PIPE ITTINGS_PIPETI OTHER_PIPES_PIPECURVES OTHER_PIPESETS OTHER_PIPESETS IMAGES IMAGES IMAGES IMAGES					
OTHER     OTHER, PIPE ACCESSORIES, PIPE       OTHER, PIPE ACCESSORIES, PIPE     OTHER, PIPE ASCESSORIES, PIPE       OTHER, PIPE PIPE     OTHER, PIPE INSULATIONS, PIP       OTHER, PIPE, PIPES     OTHER, PIPE, PIPES, PIPE       OTHER, PIPE, PIPES     OTHER, PIPE, PIPES       OTHER, PIPE, PIPES     OTHER, PIPE, PIPES       MATERIAL LIBRARIES     OTHER, PIPING SYSTEMS, PIPIN       RENDER OUTPUT     Image: Comparison of the piping systems, Piping       RENDER RRESETS     Image: Comparison of the piping systems, Piping       SCENE ASSETS     Image: Comparison of the piping systems, Piping       Image: Comparison of the piping systems, Piping     Image: Comparison of the piping systems, Piping       Image: Comparison of the piping systems, Piping     Image: Comparison of the piping systems, Piping       Image: Comparison of the piping systems, Piping     Image: Comparison of the piping systems, Piping       Image: Comparison of the piping systems, Piping     Image: Comparison of the piping systems, Piping       Image: Comparison of the piping systems, Piping     Image: Comparison of the piping systems, Piping       Image: Comparison of the piping systems, Piping     Image: Comparison of the piping systems, Piping       Image: Comparison of the piping systems, Piping     Image: Comparison of the piping systems, Piping       Image: Comparison of the piping systems, Piping     Image: Comparison of the piping systems, Piping       Image: Comparison of the pi					
Image: Solution of the second of the seco					
Image: Solution of the second of the seco					
Image: Solution of the second of the seco					
Image: Solution of the second of the seco				OTHER	
Image: Control of the price instructions price instructions of the price instructions price instructions of the price price instructions of the price p					
Image: Control of the price instructions price instructions of the price instructions price instructions of the price price instructions of the price p					
Image: Control of the price instructions price instructions of the price instructions price instructions of the price price instructions of the price p					
Image: Control of the price instructions price instructions of the price instructions price instructions of the price price instructions of the price p					OTHER_PIPE ACCESSORIES_PIF
Image: Constraint of the problem o					OTHER_PIPE FITTINGS_PIPEFIT
Image: Constraint of the press press of the					OTHER_PIPE INSULATIONS_PIP
Image: Constraint of the problem o					
Image: Second Assets       Image: Second Assets       Image: Second Assets         Image: Second Assets       Image: Second Assets       Image: Second Assets         Image: Second Asset Assets       Image: Second Asset A					
Image: series of the series					OTHER_PIPING SYSTEMS_PIPIN
Image: series of the series					
Image: series of the series					
Image: series		MATERIAL LIBRARIES			
Image: series					
Image: series					
Image: series		RENDER OUTPUT			
Image: series       Image: series       Image: series       Image: series         Image: series       Image: series       Image: series       Image: series       Image: series         Image: series       Image: series       Image: series       Image: series       Image: series       Image: series         Image: series       Image: series       Image: series       Image: series       Image: series       Image: series <td< td=""><td></td><td></td><td></td><td></td><td></td></td<>					
Image: series       Image: series       Image: series       Image: series         Image: series       Image: series       Image: series       Image: series       Image: series         Image: series       Image: series       Image: series       Image: series       Image: series       Image: series         Image: series       Image: series       Image: series       Image: series       Image: series       Image: series <td< td=""><td></td><td></td><td></td><td></td><td></td></td<>					
Image: series       Image: series       Image: series       Image: series         Image: series       Image: series       Image: series       Image: series       Image: series         Image: series       Image: series       Image: series       Image: series       Image: series       Image: series         Image: series       Image: series       Image: series       Image: series       Image: series       Image: series <td< td=""><td></td><td></td><td></td><td></td><td></td></td<>					
Images       Images       Images       Images         Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images       Images <t< td=""><td></td><td>RENDER PRESETS</td><td></td><td></td><td></td></t<>		RENDER PRESETS			
Images       Images       Images       Images         Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images       Images <t< td=""><td></td><td></td><td></td><td></td><td></td></t<>					
Images       Images       Images       Images         Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images       Images <t< td=""><td></td><td></td><td></td><td></td><td> </td></t<>					
Images       Images       Images       Images         Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images       Images         Images       Images       Images       Images       Images       Images       Images <t< td=""><td></td><td>SCENE ASSETS</td><td></td><td></td><td></td></t<>		SCENE ASSETS			
Image: Second					
Image: Second					
Image: Second					
Image: Second					
			IMAGES		
	1				
					i de la constante de
IMAGES				ANIMATIONS	
IMAGES				ANIMATIONS	
IMAGES				ANIMATIONS	
IMAGES				ANIMATIONS	
				ANIMATIONS	

	STRUCTURAL ANALYSIS			
	STUDY FOLDER			
		EXPORT		
		IMPORT		
		PARTS		
		ASSEMBLIES		
		-		 
		REPORTS		
	LIGHTING STUDY			
	FOLDER			
		MODELS		
		RESULTS	DATA	
			FIGURES	
			INGULES	
3D_RECORDING				
	POINT-CLOUDS			
	MODELS			
	1			
1				
	CONTROL POINTS			
DATA_DATABASE				
DATA_DATABASE DATA_GEODATA				
	CALIBRATIONS			

		EXCAVATION		
		GEOGRAPHY		
		GEOLOGY		
		SURVEY_PROCESSED		
		SURVEY_RAW		
		GRIDS		
D	DATA_RASTERS			
		RASTER_DTM		 
		RASTER_ORTHOPHOTOS		
DATA_GEOPHYSICS				
G	GEOPHYSICS_PROJECT#	DATA_GEOPHYSICS		 
			WORKING FILES	
			PRESERVATION FILES	

	1	1	1	
			IMAGE FILES	
		DOCUMENTS_GEOPHYSICS		
			PROJECT NOTES	
			PROJECT REPORT	
		METADATA_GEOPHYSICS		
			METADATA_GEOPHYSICS	
			GEODATA_GEOPHYSICS	
			METADATA_PROJECT	
			METADATA_FILEDESCRIPTION	
DATA_SURVEY				
	SURVEY_PROCESSED			
	SURVEY_RAW			
DOCUMENTS_FIELDWORK				
	MACONDY			
	MASONRY			

	EXCAVATION		
	BUILDING		
DOCUMENTS_REPORTS			
	REPORTS_SEASONAL		
	REPORTS_BUILDING		
	REPORTS_ANALYSIS		
	REPORTS_3D		
	REPORTS_CATALOGUES		
VECTOR_CAD			
VECTOR_TECHNICAL			
VECTOR_ILLUSTRATIONS			
RASTER_ARTEFACTS			
RASTER_SITEPHOTOS			
RASTER_UAV			
RASTER_PHOTOGRAMMETRY			
RASTER_RECTIFIED			

# **Data Documentation and Description**

What documentation will you keep?

Data will be stored, recorded, and organised according to the best practices outlined by the Archaeology Data Service (ADS) for the storage and archiving of digital data, including raster and vector data, geophysical data, geospatial data, three-dimensional data, and alpha-numeric documentary data. **Project Level Metadata** 

Human Name	Metadata Name	General Description
Project Title	PROJECT_TITLE	The title (and any alternatives such as site codes) for the dataset.
Description	PROJECT_DESCRIPTION	A brief summary of the main aims and objectives of the research project from which the data collection arose together with a brief summary description of the content of the dataset.
Subject	PROJECT_SUBJECT	Keywords for the subject content of the dataset (qualified using controlled terms such as those supplied by the Forum on Information Standards in Heritage (FISH))

Coverage	PROJECT_COVERAGE	This is both spatial and temporal coverage. For spatial coverage it should include the current and contemporary name(s) of the country, region, county, town or village covered by the data collection and, where possible, a standardised reference should be used. If names or administrative units were different during the time period covered by the data they should be recorded separately. Site coordinates can also be entered as a National grid reference in a number of different ways e.g., as a point (useful to describe a small project area via a central coordinate); as a line (e.g., at least two coordinates to represent the linear limits of the site); as a polygon (for a more complex site area, three or more coordinates are used to describe the boundaries). If applicable, the full postal code for the site can be included. For temporal covered by the dataset (using existing thesauri where possible such as the Forum on Information Standards in Heritage (FISH) Period List).
Projection System	PROJECT_PCS	Projected Coordinate System used.
Coordinate System	PROJECT_GCS	Geographic Coordinate System used.

Creators	PROJECT_ CREATORS	Details of the creator(s), compiler(s), funding agencies, or other bodies or people intellectually responsible for the data collection. Information should include forename, surname, affiliation, address, phone, fax, email, or URL.
Publisher	PROJECT_PUBLISHER	Details about any organisation which has published this data.
Contributors	PROJECT_CONTRIBUTORS	Other individuals or organisations who have contributed to the resource.
Identifiers	PROJECT_PROJECTID	Project or reference numbers or site codes used to identify the dataset.
Dates	PROJECT_DATES	Dates indicating when the dataset was created, when the archaeological project was carried out, processing dates, or computerisation dates as appropriate.
Copyright	PROJECT_COPYRIGHT	The name of the copyright holder for the dataset. If the collection was created during work by an employee, the copyright holder will normally be the employer. If the material is covered by a specific copyright (e.g., Crown copyright) please indicate this.

Relations	PROJECT_RELATIONS	If the data collection was derived in whole or in part from published or unpublished sources, whether printed or machine- readable, this element should include references to the original material, details of where the sources are held and how they are identified there (e.g., by accession number). If the collection is derived from other sources include an indication of whether the data represents a complete or partial transcription/copy and the methodology used for its digitisation. Also include full references to any publications about or based upon the data collection.
Language	PROJECT_LANGUAGE	Indication of which language(s) the dataset is in (e.g., English, French, Spanish).
Resource Type	PROJECT_TYPE	Whether the dataset is best described as primary data, processed data, an interpretation of data, or a final report.
Format	PROJECT_FORMAT	The formats the data within the project is saved in (e.g., WordPerfect 5.1, HTML, AutoCAD).

General File Level Metadata.

Human Name	Metadata Name	General Description
File Name	FILE_NAME	The name of the file e.g., report.doc
File Format	FILE_FORMAT	The file format e.g., PDF/A or Open Office Document
File Location	FILE_LOCATION	The file path i.e. directory and filename e.g., /adsdata/cottam_ba/jpg/fwking_plan.jpg
Software Name	FILE_SOFTWARE	The software used to create the file e.g., Microsoft Word 2007
Hardware used	FILE_HARDWARE	The hardware used to create the file, this is more significant when files are created directly by survey equipment such as laser scanners or GPS devices.
Operating System Used	FILE_OPSYS	The operating system under which the file was made e.g., Windows XP or Mac OS X 10.5.
Date of Creation	FILE_CREATED	When the file was made.
Date of Last Update	FILE_UPDATED	When the file was updated.
Linked Files	FILE_LINKED	This element should be used to highlight relationships between files.
Identifiers	FILE_IDENTIFIER	This element should be used to highlight whether a file is a source file or derived from another.
Creator	FILE_CREATORS	The file path i.e. directory and filename e.g., /adsdata/cottam_ba/jpg/fwking_plan.jpg.
Copyright	FILE_COPYRIGHT	Details of copyright or other rights and holder details.

Raster & Vector File Metadata.

Human Name	Metadata Name	General Description
		The title of the image or
Title	FILE_TITLE	a suitable
		caption.
		Description
Description	FILE_DESCRIPTION	
		image.
		Site location and
		description.
		The address,
		or
		coordinates for the
		subject and
Coverage	FILE_COVERAGE	a description
		of the
		subject. Coverage
		should also
		include any
		relevant
		period terms.
		Projected
Projection	FILE PCS	Coordinate
System	FILE_FC3	System
		used.
Coordinate		Geographic Coordinate
System	FILE_GCS	System
		used.
		Keywords
		e.g., period,
		site or feature
Keywords	FILE_KEYWORDS	terms. Use
	_	suitable
		thesauri
		where they exist.
File Format		
and	FILE_VERSION	e.g., TIFF 6.0.
Version		
File Size	FILE_SIZE	Size of the
		file in bytes. The
		resolution of
Resolution	FILE RESOLUTION	the image
		measured in
		pixels per
		inch (ppi). Dimensions
		of the image
Dimensions	FILE_DIMENSIONS	in pixels
		e.g., 400 x
		700px.
		The colour space used
Colour	FILE_COLOUR	in the image
Space		e.g., RGB or
		grayscale.
		a.a. 24hih.a.
Bit Depth	FILE BITDEPTH	e.g., 24bit or 8bit.

Three-Dimensional Record File Level Metadata.

Human Name	Metadata Name	General Description
		Keywords for
		the subject
		content of the
		dataset
		(qualified using
Subject	FILE SUBJECT	e.g., the English
Subject		Heritage NMR
		Monument Type
		Thesaurus or
		the MDA Object
		Type Thesaurus.
		The originally intended
Intended		accuracy or
accuracy	FILE_Accuracy	scale that the
accuracy		survey was to
		achieve.
		Site location
		and description.
		The address, or
		coordinates for
		the subject and
Coverage	FILE COVERAGE	a description of
Soverage		the subject.
		Coverage
		should also
		include any
		relevant period
		terms.
Projection		Projected
System	FILE_PCS	Coordinate
-		System used.
Coordinate		Geographic
System	FILE_GCS	Coordinate
-		System used.
		Keywords e.g.
		period, site or
Keywords	FILE_Keywords	feature terms.
-		Use suitable thesauri where
		they exist.
		-
		Dates indicating when the
		dataset was
		created, when
		the
		archaeological
Dates	FILE_DATES	project was
		carried out,
		processing
		dates, or
		computerisation
		dates as
		appropriate.
		Project or
		reference
Identifiers	FILE PROJECTID	numbers or site
	,==2	codes used to
		identify the
		dataset.
		The resolution
D l !		of the image
Resolution	FILE_RESOLUTION	
		pixels per inch
		(ppi).
		Dimensions of
Dimensions	FILE_DIMENSIONS	the image in
		pixels e.g., 400
		x 700px.
		The colour
Colour	FILE_COLOUR	space used in
Space		the image e.g.,
opuee		RGB or
		grayscale.
Bit Depth	FILE_BITDEPTH	e.g., 24bit or 8bit.

Three-Dimensional Record Control Point Metadata.

Human	Metadata	General
Name	Name	Description
		List the three-
	CONTL_X,	dimensional
Coordinates		coordinates for
	CONTL <sup>¯</sup> Z,	each control
	-	point.
		Provide full
		correlation if
		available (from
		survey
		adjustment or
		GPS baseline
	CONTL_CX,	solution),
Covariance	CONTL_CY,	otherwise
	CONTL_CZ	provide
		estimated
		standard
		deviation or
		variance of
		each
		coordinate.
		Textual
Location	CONTL_Location	description of
		location.
		Dates indicating
		when the
		dataset was
		created, when
		the
		archaeological
Dates	FILE_DATES	project was
		carried out,
		processing
		dates, or
		computerisation
		dates as
		appropriate.
		Project or
		reference
Identifiers	FILE PROJECTID	numbers or site
Genuilers		codes used to
		identify the
		dataset.
		Site location
		and description.
		The address, or
		coordinates for
		the subject and
Covoração		a description of
Coverage	FILE_COVERAGE	the subject.
		Coverage
		should also
		include any
		relevant period
		terms.
Developed to a		Projected
Projection	FILE PCS	Coordinate
System		System used.
		Geographic
Coordinate	FILE_GCS	Coordinate
System		System used.

Geographical Information System File Metadata.

Human Name	Metadata Nam	e General Description
		Scale/resolution
Scale	FILE_SCALE	of data capture,
		e.g., 1:1250
		Method of
Method	FILE Method	original data capture, e.g.,
Method	TEE_Meenou	Total Station
		Survey, etc.
		Dates indicating
		when the
		dataset was
		created, when the
		archaeological
Dates	FILE_DATES	project was
		carried out,
		processing
		dates, or computerisation
		dates as
		appropriate.
		Project or
		reference
Identifiers	FILE PROJECTID	numbers or site
		codes used to
		identify the dataset.
	<u> </u>	Site location
		and description.
		The address, or
		coordinates for
		the subject and
Coverage	FILE COVERAGE	a description of
		the subject.
		Coverage should also
		include any
		relevant period
		terms.
Projection		Projected
System	FILE_PCS	Coordinate
-		System used.
Coordinate	FILE_GCS	Geographic Coordinate
System	TILL_OCS	System used.
		Project or
		reference
Identifiers	FILE PROJECTID	numbers or site
lacinens		codes used to
		identify the dataset.
		The resolution of the image
Resolution	FILE RESOLUTIO	
		pixels per inch
		(ppi).
		Dimensions of
		the image in
Dimensions	FILE DIMENSION	2
Dimensions	FILE_DIMENSION	pixels e.g., 400
Dimensions	FILE_DIMENSION	pixels e.g., 400 x 700px.
	FILE_DIMENSION	pixels e.g., 400 x 700px. The colour
Colour	_	b pixels e.g., 400 x 700px. The colour space used in
Colour	FILE_DIMENSION	pixels e.g., 400 x 700px. The colour
Colour	_	b pixels e.g., 400 x 700px. The colour space used in the image e.g.,
Colour Space	-	b pixels e.g., 400 x 700px. The colour space used in the image e.g., RGB or
Colour Space	_	pixels e.g., 400 x 700px. The colour space used in the image e.g., RGB or grayscale.
Colour Space Bit Depth	FILE_COLOUR	pixels e.g., 400 x 700px. The colour space used in the image e.g., RGB or grayscale. e.g., 24bit or
Colour Space Bit Depth <b>Three-Dim</b>	FILE_COLOUR FILE_BITDEPTH ensional Model	b pixels e.g., 400 x 700px. The colour space used in the image e.g., RGB or grayscale. e.g., 24bit or 8bit.
Colour Space Bit Depth Three-Dime Human	FILE_COLOUR FILE_BITDEPTH ensional Model Metadata	b pixels e.g., 400 x 700px. The colour space used in the image e.g., RGB or grayscale. e.g., 24bit or 8bit. File Metadata.
Colour Space Bit Depth Three-Dim Human	FILE_COLOUR FILE_BITDEPTH ensional Model Metadata Name	b pixels e.g., 400 x 700px. The colour space used in the image e.g., RGB or grayscale. e.g., 24bit or 8bit. File Metadata. General
Colour Space Bit Depth Three-Dime Human Name Number of	FILE_COLOUR FILE_BITDEPTH ensional Model Metadata Name	Dipixels e.g., 400 x 700px. The colour space used in the image e.g., RGB or grayscale. e.g., 24bit or 8bit. File Metadata. General Description The number of vertices
Colour Space Bit Depth Three-Dime Human Name Number of	FILE_COLOUR FILE_BITDEPTH ensional Model Metadata Name FILE_VERT	b pixels e.g., 400 x 700px. The colour space used in the image e.g., RGB or grayscale. e.g., 24bit or 8bit. File Metadata. General Description The number of vertices (points) in the
Colour Space Bit Depth Three-Dime Human Name Number of	FILE_COLOUR FILE_BITDEPTH ensional Model Metadata Name FILE_VERT	S       pixels e.g., 400         x 700px.       The colour         space used in       the image e.g.,         RGB or       grayscale.         e.g., 24bit or       8bit.         File Metadata.       General         Description       of vertices         (points) in the       model
Colour Space Bit Depth Three-Dim Human Name Number of Vertices	FILE_COLOUR FILE_BITDEPTH ensional Model Metadata Name FILE_VERT	b pixels e.g., 400 x 700px. The colour space used in the image e.g., RGB or grayscale. e.g., 24bit or 8bit. File Metadata. General Description The number of vertices (points) in the model The number
Colour Space Bit Depth Three-Dime Human Name Number of Vertices	FILE_COLOUR FILE_BITDEPTH ensional Model Metadata Name FILE_VERT FILE_VERT	bixels e.g., 400       x 700px.       The colour       space used in       the image e.g.,       RGB or       grayscale.       e.g., 24bit or       8bit.       File Metadata.       General       Description       The number       of vertices       (points) in the       model

	r	
Geometry Type	FILE_GEOMTYPE	The type of geometry used within the model (wire frame, parametric, etc. if applicable).
Scale	FILE_UNITSCALE	What scale is represented by 1 unit.
Coverage	FILE_COVERAGE	description of the subject. Coverage should also include any relevant period terms.
Projection System	FILE_PCS	Projected Coordinate System used.
Coordinate System	FILE_GCS	Geographic Coordinate System used.
Basic, Technical, or Extended	FILE_TYPE	Is the model the master model produced just after raw data processing, or is it a derived model produced from the master (e.g. after hole filling, simplification, simothing, etc.)?
Level of Detail	FILE_LOD	How detailed is the model, what is the resolution of the scan.
Layers	FILE_LAYERS	Does the model use layers? How many?
Colour and Texture	FILE_TEXTURES	Does the model contain colour or texture information? How is this stored? If raster texture files are used then these have to be archived separately.
Material	FILE_MATERIAL	Information about the material properties of the model and whether they match the physical properties of the actual object.

Light Source(s)		Number and accuracy of light sources used in the model.
Shader	FILE_SHADER	Have special or extended shaders been used?
Animation	FILE_ANIMATION	Whether animation is used in the model along with description of type (keyframe, motion capture).

## **Data Sharing**

## What are your plans for publishing data?

Data will be published through the University of Bristol Research Data Repository (data.bris). The data.bris Repository offers a means for Bristol's researchers to openly share non-confidential research data, without the need for external data users to undergo any form of authentication. Each deposit is accompanied by appropriate metadata and is assigned a unique Digital Object Identifier (DOI) via the DataCite scheme. All data published by the Repository is available under a permissive re-use license.

#### Are there any ethical, commercial, legal or IPR issues which might apply when publishing your data?

There are no commercial, legal or IPR issues with publishing this data, and no ethical issues relating to human participants or identifiable information of individuals. The location spots of finds of local and potentially national importance have, however, been provided in two formats. The first is a general location, simplifying the find-spot to 100m, and is available for the public. Precise find-spots have been restricted on a request basis.